# Unit 1 | Assignment - KickStart My Chart

1. What are three conclusions we can make about Kickstarter campaigns given the provided data?

* With this dataset, we can draw conclusions based on the three tables and their respective charts we created:
  + Based off the CategoryOutcomes table/chart we can see that theater made up a third of the Kickstarter projects undertaken and hosted on the site (33.85%).
  + Based off the SubCategoryOutcomes table/chart we can see that plays made up a quarter of the Kickstarter projects (25.72%) and a massive majority of theater projects in particular (76.52%).
  + Based off the LaunchDateOutcomes table/chart we can determine that May is the month with the most successful number of projects each year, making up 60.62% of all of the projects that end in May.

1. What are some of the limitations of this dataset?

* Currently the limitations of the dataset include the people/groups that started the project. The dataset does not tie in the inventors/creators of the projects to their respective projects. Other limitations include that this dataset does not include data on the backers (who pledged to which projects, the amount pledged by each backer) nor does the dataset include the breakdown of the pledges into their respective pledges and pledge rewards.

1. What are some other possible tables/graphs that we could create?

* A possible graph that could be created could be a simple pie chart of the state of the projects. Another could be based on the number of backers versus the state of the projects. It would be interesting to run a regression analysis on some of these to determine the relationship between the state of a project and some other column of the dataset.